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Nintendo®

EmuMovies

Nintendo of America Inc.
P.O. Box 957, Redmond,
WA 98073-0957 U.S.A.
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NINTENDO DS™



**INSTRUCTION BOOKLET /
MANUEL D'INSTRUCTIONS**

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions
Altered vision**

**Eye or muscle twitching
Involuntary movements**

**Loss of awareness
Disorientation**

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

Important Legal Information

REV-E

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products without the Official Nintendo Seal.



**THIS GAME CARD WILL WORK
ONLY WITH THE NINTENDO DS™
VIDEO GAME SYSTEM.**

NEED HELP PLAYING A GAME?

Recorded tips for many titles are available on Nintendo's Power Line at (425) 885-7529. This may be a long-distance call, so please ask permission from whoever pays the phone bill.

If the information you need is not on the Power Line, you may want to try using your favourite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game's title, are: "walk through," "FAQ," "codes," and "tips."



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GETTING STARTED

Make sure your Nintendo DS is turned off before inserting Mystery Case Files: MillionHeir into the Game Card slot. Continue to press it all the way in until you hear the card click into the Nintendo DS.

Turn the Nintendo DS on, then tap the Health and Safety Screen to continue.



Tap the Mystery Case Files: MillionHeir logo to continue. (Note: If you have your Nintendo DS set to Auto Mode, this logo will not appear.)



On the Main Menu, tap Single Player with the stylus to begin your game.




STORY AND CHARACTERS



Eccentric millionaire Phil T. Rich has disappeared! Only one person can find out what happened, and that's you, Detective. Grab your Nintendo DS and stylus and get ready to search for the clues that will lead you to the answers!

Each scene contains hidden objects that you must locate. As a master detective, use your sleuthing skills to find these hidden objects, solve challenging puzzles, and complete a number of minigames!

Your Crime Computer  will help you with these tasks. It's your all-knowing assistant, and it will provide key information in uncovering the clues you need to solve the mystery.



THE CAST

Which of these characters holds the key to solving the mystery?
Investigate them all to find out!



MANNY COTTI
CHEF

Is he ze man behind ze mystery?

COLE MINOR
GEM PROSPECTOR

Which buried secrets does he hold?



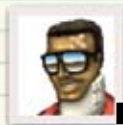
LEE O. RYAN
ASTRONOMY PROFESSOR

Did he make Phil see stars?



DUSTY GRAVES
COUNTRY-WESTERN SINGER

He lost his job... His girlfriend left him...
But did he do something to Phil?



RON N. HYDE
SKI INSTRUCTOR

Is he standing on a really slippery slope?



MARINA FOBIC
TOUR GUIDE

Some say that there's something
awfully fishy about her!



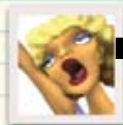
ALBA NOIR
INTERIOR DESIGNER

Perhaps Phil T. Rich clashed
with her designs?



JIM FERNO
FIREFIGHTER

This rescue worker seems a bit hot
under the collar.



EMMY DAYNOW
ASPIRING ACTRESS

Is this starlet dreaming
of foul play?



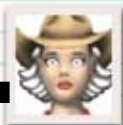
SHERRY BLOSSOM
BOTANIST

Has she planted evidence?
Is there a seed of doubt?



JUSTINE TIME
CLOCK MAKER

Time is not on her hands.



AUDA MATON
WAITRESS

Here's a tip: don't trust her!

CONTROLS

Maneuver around the game-play screen by using either the stylus or the buttons on your Nintendo DS. Touch the stylus to the bottom screen and slide it in the direction you would like to view. When you have found one of the hidden objects, tap on it to collect it.

Time Remaining
(Detective Mode)

Hints Remaining

Blow*

Use Hint

Scroll

Back

L or **R** Selects Hand Tool

Total Number of Objects to Find

Object List

Open/Close Object List

Slide to Navigate Screen /
Tap to Select Hidden Objects

Scroll Up

Scroll Right

Scroll Down

Scroll Left

Pause Menu/Game Options

Not Used

Open/Close Crime Computer (See page 16)

* You can perform the same action by pressing both the L and R Buttons.


MAIN MENU

Single Player – Try the Story Mode or Quick Play.
For more information, see page 13.

Multiplayer – Find hidden objects in a competitive scavenger hunt or work together in a cooperative object search.
For more information, see page 14.

Options – Change game settings and languages. Perform microphone test.

Demo – Broadcast a demo version of the game to another Nintendo DS.

 – Beat the game on Detective Difficulty to find out what this could be!




SINGLE PLAYER MODE

Story Mode – Uncover the mystery of Phil T. Rich's disappearance by finding clues and solving puzzles.

You can choose from two different skill levels:

Rookie – You have an unlimited amount of time to find the objects and a generous amount of hints to aid in your investigation.

Detective – You have limited time to find all the objects and fewer hints than in the Rookie skill level. Also, the hint system is less precise, making it tougher to locate objects.

 – What's this? Do even more difficulty levels await?

Quick Play – Go directly to a hidden-object scene. Find items in randomly chosen locations.



MULTIPLAYER MODE

Challenge up to three of your friends to see who can find the most hidden objects. You can also broadcast a demo version of the Quick Play Mode to someone who does not yet own the game.

Scavenger Hunt

Compete against other players in a race to see who can find the most hidden objects within a set time limit.

Game Type – Cooperative, Versus, or Team Versus.

Time Limit – Set the time limit from 5 to 45 minutes, or choose unlimited time.

Hints – Set the number of hints for each player.

Number of Locations – Select how many locations will be used in the game.



Hot-Seat Multiplayer

Using one Nintendo DS, players compete by taking turns to see who can find objects before the timer runs out. The player holding the Nintendo DS when the timer reaches zero loses the game.

Number of Players – Set how many players can compete in the game.

Time Limit – Set the time limit to short, medium, or long.



Demo

Broadcast a demo version of the game to another Nintendo DS.




ADVANCED INVESTIGATING

Stylus Interactives

Some objects require you to put your detective skills to the test! These objects appear as riddles that must be solved. For example: "Sliced Bread" might appear on your Object List. A thorough search of the location reveals only a loaf of bread...but you can use your stylus to slice the bread! To find this object, locate the loaf of bread, press and hold either the L or R Button, and drag your stylus across the loaf to slice it!

Investigative Tools

During the course of the game, you will need to find and use special clue-finding tools in order to complete your quest.

To activate these tools, tap the Crime Computer  in the lower right-hand corner of the bottom screen. Then tap the tool you wish to use. Tap the Crime Computer again to deactivate the tool and return to "normal" clue-finding mode. Some tools cannot be used in certain locations.

If you see an object on the Object List with "*" next to it, it's a hint that you need to use one of your tools to find that object! (But not all of them are given away!)



The Flashlight-

Use its powerful beam when other light sources fail you.



The X-ray-

That elusive item may be behind another object!
Use the X-ray to find it.



Super Straw-

Something blocking your view? Blow it out of the way!



Goggles-

May come in handy with those hidden objects lurking just below the surface...

CLASSIFIED INFORMATION

Tiger Point is full of surprises waiting to be discovered. We won't tell you where they are, and the Crime Computer can't help you either, but objects that can only be labeled as "interactive" have been scattered around this quaint town. Use your keen eye for detail to locate these objects, and you will discover new ways to find even more hidden clues!



Your dossier also holds a real "page-turning" secret that gives new meaning to the term "case closed"!



STAFF CREDITS

Nintendo of America Inc.

Producers

Azusa Tajima

Masa Miyazaki

Project Coordinator

Todd Buechele

Business Development

Mike Fukuda

Tom Prata

Tim Bechtel

Dan Adelman

Design Department

Ross Hirai

Product Testing Coordinator

Robert Johnson

Product Testing Text Editor

Teresa Lillygren

NOA Localization

Leslie Swan

Kevin Sullivan

Gema Almoguera

Joanie Grenader

Special Thanks

Ruthe Yamasaki

Nintendo Co., Ltd.

Executive Producer

Satoru Iwata

Producer

Kensuke Tanabe

Supervisor

Keisuke Terasaki

Project Coordinator

Kiyohiko Ando

Special Thanks

Takehiro Oyama

Big Fish Games, Inc.

Producer

Shawn Seavers

Executive Producer

Patrick Wylie

Business Development

Paul Handelman

Art Directors

Bill Meyer

Jeff Haynie

Art

Moksha Marquardt

David Stevenson

Lara Schneider

Jeff Willis

Isaac Novak

Brand Management

Chris Campbell

Quality Assurance Lead

Brander Roullett

QA

Scott Olson

Dominic Patsula

Jeremy Caldwell

Brishan Merrill-Brown

Michael Sunwoo

Game Conception

Adrian Woods

Special Thanks

Paul Thelen

Jeremy Lewis

Julie, Ella, Jake, and Coco

Colin Kastner

Jeff "Cheese Grater" Petersen

Melissa DiGioia

Salvador Campbell Dagli

Griptonite Games**Producer**

Sean Harrold

Senior Programming

Jason Emery

Design

Kim Guttman

Art Lead

Mark Ferrari

Programming

Kevin Wallace

Mitchell Marx

John Foreman

Art

Elaine Eudy

Dominic Sodano

Kris Quistorff

Character Art

Josh Riley

Scott Brothers

Additional Programming

Jordan Phillips

Zak Arntson

Additional Art

Robb Vest

Travis Guadan

Testing Lead

Eric "Frog" Elders

Rebecca Davis

Testing

Sean Braxton

Colum Brummet

Russ Bright

David Finnila

Studio Audio Supervisor

Evan Buehler

VP of Studios

Steve Ettinger

Studio Head

J.C. Connors

Studio Technical Director

Doug Schilling

Jason Bay

Studio Art Director

Mike Wilcox

Studio Design Director

Ryan Silva

Studio Coordination

Shanna Armenta

Studio Development Management

Cheryl Perrins

Studio Finance Management

Matt McIntire

Special Thanks

Jack Brummet

Kevin Burdick

Stephanie Card

Mike Dean

Susan DeMerit

Dan Duncalf

Dan Elenbaas

Emilia Epperson

Jarrod Faehnrich

Jon Goldman

Richard Hare

Meghan Harrold

Kelli Kenyon

April Killian

Christian Kimball

David Mann

Wesley Patten

Jon Walkenhorst

Jillian Wallace

Music & SFX by

SomaTone Interactive Audio

F9E Certification Group**Manager**

Jeff Clinton

Testing

Edwin Maynard

Will Fairfield

Warranty & Service Information

You may need only simple instructions to correct a problem with your product. Try our website at support.nintendo.com or call our Consumer Assistance Hotline at 1-800-255-3700, rather than going to your retailer. Hours of operation are 6 a.m. to 7 p.m., Pacific Time, Monday - Sunday (times subject to change). If the problem cannot be solved with the troubleshooting information available online or over the telephone, you will be offered express factory service through Nintendo. Please do not send any products to Nintendo without contacting us first.

HARDWARE WARRANTY

Nintendo of America Inc. ("Nintendo") warrants to the original purchaser that the hardware product shall be free from defects in material and workmanship for twelve (12) months from the date of purchase. If a defect covered by this warranty occurs during this warranty period, Nintendo will repair or replace the defective hardware product or component, free of charge.* The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Nintendo's satisfaction, that the product was purchased within the last 12 months.

GAME & ACCESSORY WARRANTY

Nintendo warrants to the original purchaser that the product (games and accessories) shall be free from defects in material and workmanship for a period of three (3) months from the date of purchase. If a defect covered by this warranty occurs during this three (3) month warranty period, Nintendo will repair or replace the defective product, free of charge.*

SERVICE AFTER EXPIRATION OF WARRANTY

Please try our website at support.nintendo.com or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and repair or replacement options and pricing.*

*In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to Nintendo. Please do not send any products to Nintendo without contacting us first.

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Nintendo's address is: Nintendo of America Inc., P.O. Box 957, Redmond, WA 98073-0957 U.S.A.

This warranty is only valid in the United States and Canada.